

# LINEAR ALGEBRA #13

vectors & Linear Equations XIII

Do Now:  $\text{Span}(\vec{u}, \vec{v}) = \mathbb{R}^2$

LESSON: But that's the normal case. Did you know there's more? We examine each scenario:

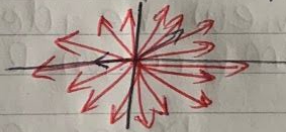
Scenario #1:  $\text{Span}(\vec{u}, \vec{v}) = \mathbb{R}^2$

Notation:  $\text{Span}(\vec{u}, \vec{v}) = \mathbb{R}^2$

Algebra:  $c\vec{u} + d\vec{v}$  ← plug in different values of  $c, d$  &  $u, v$  like  $(\vec{u}, \vec{v}) = ([1], [0])$  &  $(c, d) = \{(1,1), (0,1), (2,1), (5,2)\}$

Translation: All linear combinations of  $c\vec{u} + d\vec{v}$  fill a plane.

Geometric:



Scenario #2:

Notation:  $\text{Span}(\vec{u}, \vec{v}) = \mathbb{R}^1$

Algebra: Let  $\vec{v} = c\vec{u}$ , so that  $\vec{v}$  is a multiple of  $\vec{u}$ . For example,  $(\vec{u}, \vec{v}) = ([2], [4])$

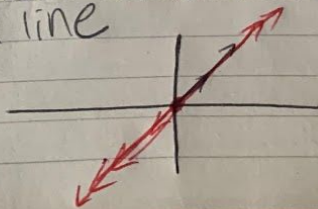
Now we have that all linear combinations are represented by  $c\vec{u} + d\vec{v} \Rightarrow c[2] + d[4]$ . Try

$(c, d) = \{(0,1), (1,0), (1,1), (2,1), (2,0)\}$

You end up in a line. No escape!

Translation: All linear combinations of  $c\vec{u} + d\vec{v}$  fill a line

Geometric



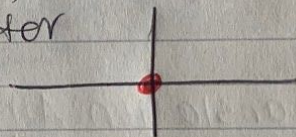
Scenario #3:

Notation:  $\text{Span}(\vec{u}, \vec{v}) = \mathbb{R}^0$

Algebra: Let's say  $\vec{u} = \vec{v} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ ! so, now if we have  $c\vec{u} + d\vec{v}$ , I have  $c\begin{bmatrix} 0 \\ 0 \end{bmatrix} + d\begin{bmatrix} 0 \\ 0 \end{bmatrix}$ . But no matter what  $c, d$  I plug in, I get  $\vec{0}$

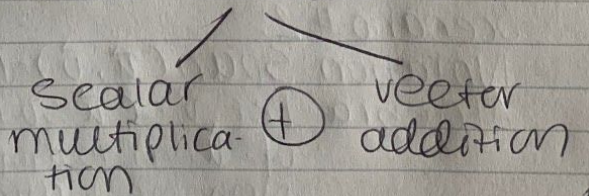
Translation: All linear combinations of  $c\vec{u} + d\vec{v}$  fill a origin if  $\vec{u}, \vec{v}$  are both the zero vector

Geometric:



EXIT SLIP: Review the idea of a linear combination. Remember,

linear combination



$$c\vec{u} + d\vec{v}$$

$$\text{Span}(\vec{u}, \vec{v}) = \mathbb{R}^k$$

